

## BASIC RULES OF THE GAME

1. Rocks in our out of play – far hog, side lines, back line
2. Measuring rocks
3. Release before near hog line
4. Sweeping rules – side to side, across running surface, clearly finish to one side
5. May play with three, not fewer than three
6. Order of rotation not changed after the first end
7. Touched stationary rocks
8. Touched moving rocks
9. Rocks not measured until end of an end (two exceptions). Use only visual to determine which is shot
10. Winner of end throws first in the subsequent end
11. Right-handed deliver from left hack and vice versa
12. Wrong colour thrown, just replace with correct colour
13. 4-rock Free Guard Zone in effect. Explain boundaries of FGZ
14. Between tee lines team may brush their own rocks
15. One opposition player may sweep beyond far tee line. Must give choice of position
16. Opposition rock in FGZ may be moved but may not be removed from play